

Program for the introduction days for international Bachelor students at IT Product Development 2026

Welcome to IT Product Development

On the following pages, you will find the program for your three introduction days August 19-21, 2026

It is important that you bring your laptop and a pencil for Thursday's IT Introduction and trial TA session. You will not need it for Wednesday's or Friday's program.

Lunch will be provided on Wednesday and Thursday but will not be provided on Friday. On Friday you will have the opportunity to buy lunch from the canteen, or you can bring your own.

To find your way around, you can look up building numbers on [AU's building map](#) or using the app [AU Find](#) for Android/iOS. Building numbers are four digits, often followed by a dash and a room number - only building numbers can be searched on the map. Additionally, Google Maps is very useful for finding buildings and locations by name, both on campus and around the city. We've tried to embed links to AU's building map and google maps into all applicable locations during the introduction week.

Also, remember to mark the weekend of September 4-6, where our social weekend will take place. You will hear more about this during the Introduction Days.

Contact Information

If you have questions about the program or the start of studies, you can contact your onboarding mentors here:

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Program for the department introduction days

Official program
Voluntary, social program

Wednesday August 19th

Time	Activity	Content	Location
8:15 – 9:00	Registration	You will be received and registered by the older students who will be your onboarding mentors throughout the introduction days and your first semester of studies.	Nygaard 5335 , basement
9:00 – 10:00	Name games	You will play name games to help get to know each other's names.	Stibitz-2, 5365
10:00 – 11:00	Tour of Katrinebjerg	In teams, you will be given a tour of the Department of Computer Science at Katrinebjerg. This is your main campus.	Katrinebjerg
11:00 – 11:45	Department welcome	Welcome by the head of Department of Computer Science.	Lille Aud., INCUBA Katrinebjerg , Åbogade 15, 8200 Aarhus N
11:45 – 12:00	TÅGEKAMMERET welcome	Introduction to TÅGEKAMMERET, a student organization at Faculty of Natural Sciences, that organizes social events for students.	Lille Aud., INCUBA Katrinebjerg , Åbogade 15, 8200 Aarhus N
12:00 – 13:00	Lunch break + Class photo	Break where lunch is provided. We will also take a class photo.	Stibitz-2, 5365
13:00 – 14:30	Introduction to Denmark	The onboarding mentors will give an introduction to Denmark, both from a practical angle and a cultural angle.	
14:30 – 15:30	Tour of Mathematics	We will meet up with international Computer Science and Data science students, and be given a tour of the Department of Mathematics.	Department of Mathematics
15:30 – 16:00	Dean's Welcome	Welcome by the vice-dean of Faculty of Natural Sciences.	Department of Mathematics, 1534 , Aud. F
16:15	SØHYG	Chilling at the lake at the University Park with all AU study programs (including Danish ones). We will sit with the new Danish IT Product Development students.	University Park

Thursday August 20th

Time	Activity	Content	Location
8:45 – 10:00	“CS Presentation”	Introduction to student organizations that are specific to The Department of Computer Science.	Peter Bøgh Aud. (PBA), Nygaard 5335
10:00 – 11:15	IT-introduction	Introduction to websites and IT platforms used by the university. Please bring your laptop!	Incuba 5522-115
11:15 – 12:00	Lunch break	Break with lunch provided.	Stibitz-2, 5365
12:00 – 13:45	TA Session in study groups.	You'll meet your study group for the semester and we will go over different ways of studying. Afterwards you will experience a trial session with a teaching assistant (TA). Sessions with TAs are usually more interactive than lectures and are done in smaller groups. Please bring a pencil.	Stibitz-2, 5365
13:45 – 14:15	Walk to Department of Mathematics	You will walk to Department of Mathematics, where you'll have the opportunity to store any belongings (at your own risk).	
14:15 – 17:00	ParXafari	Orientation run with activities at the University Park where you will compete against other study programs.	University Park
Evening 18.30	Common dinner with danish IT students.	Hang out and dinner with the new danish IT Product Development students.	Dania Kollegiet (Near Katrinebjerg)

Friday August 21st

Time	Activity	Content	Location
09:00 – 10:00	Class hour	Introduction to and first session of class hour, which will be held once a week throughout your first semester.	Stibitz-2, 5365
10:00 – 10:45	Introduction to IT Product Development labs and more	Lab Coordinator Simon Christensen and Study life developer Christina Gøttsche will give a presentation about the study programme and project work, studio/workstation culture, using the labs and more.	Stibitz-2, 5365
10:45 – 11:15	Walk to Department of Mathematics	We will walk from Katrinebjerg to the Department of Mathematics.	
11:15-12:00	“Dias”	Introduction to student organizations and clubs.	Auditorium E, 1533-103, Department of Mathematics
12:00 – 12:45	Lunch break	Lunch will not be provided, you can bring your own lunch, but it is also possible to buy it at the Mathematics Canteen.	Department of Mathematics
12:45 – 13:00	Walk to Student house	We will walk from Math to the Student house	
13:00 – 14:30	Student house welcome	Introduction to Student House together with international Computer Science and Data Science students. You will learn about what the Student House is and what it offers.	Studentarhus Aarhus Nordre Ringgade 3, 8000 Aarhus.
Evening	SOFA-Grill	Your own student organization SOFA is hosting a grill party for the new international and Danish IT Product Development student.	Stibitz-2, 5365